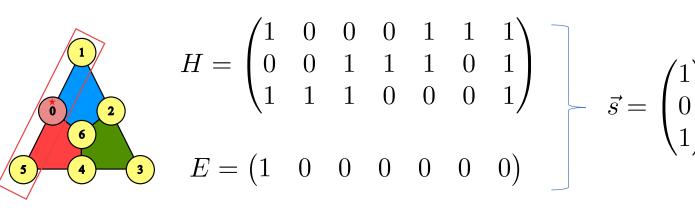


Distance-preserving flag fault-tolerant protocols for planar color codes of distance 9 Balint Pato, Theerapat Tansuwannont, Shilin Huang and Kenneth R. Brown



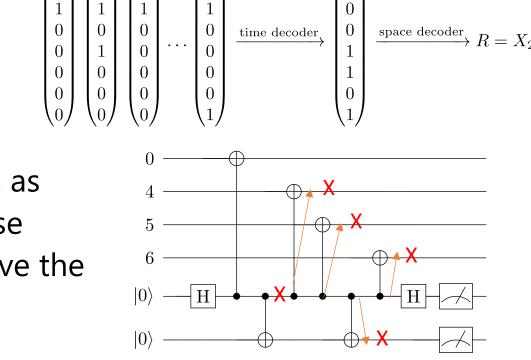
FLAG FAULT-TOLERANT ERROR CORRECTION

Quantum Error Correcting codes can handle the code capacity noise model – i.e. memory errors between rounds. However, syndrome measurements can be faulty in realistic settings.



In this work [1], we separate **space decoding** and efficient **time decoding**.

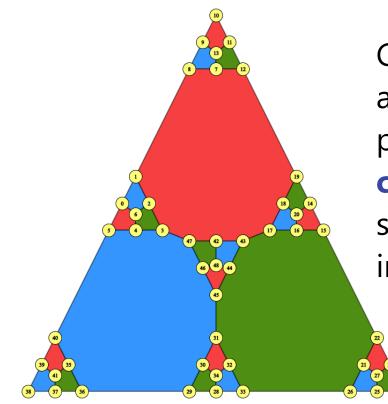
Time decoding can handle untrustworthy syndrome measurements by repetition, e.g. using Shor's method [2] or our special protocols [1].



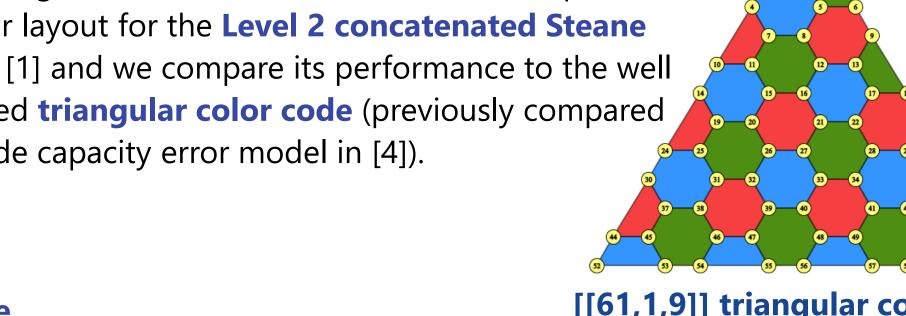
Faults on ancillas can propagate back to the data qubits as high-weight errors. Flag qubits [3] can distinguish these concerning errors from low-weight ones even if they have the same syndrome with the right space decoder.

To be able to distinguish the accepted syndrome $\vec{s}(E)$ of the combined data error E, we concatenate it with the cumulative flag vector $\vec{f} = \sum \vec{f}^{(i)}$ - the combined object is the **full syndrome**, which is used by the **space decoder** to generate the recovery operator.

PLANAR DISTANCE 9 COLOR CODES



Codes that have a planar layout can be advantageous for certain architectures. We report a planar layout for the Level 2 concatenated Steane code [1] and we compare its performance to the well studied triangular color code (previously compared in code capacity error model in [4]).



[[49,1,9]] Level 2 Steane code

[[61,1,9]] triangular color code

DISTINGUISHABILITY

Definition 1 (following [5]): Let the fault set \mathcal{F}_t denote the set of all possible fault combinations arising from up to t faults and let S be the stabilizer group of the underlying QEC code. We say that \mathcal{F}_t is **distinguishable** if for any pair of fault combination Λ_p , Λ_q in \mathcal{F}_t ,

$$\vec{s}(E_p) \neq \vec{S}(E_q)$$
, or $\vec{f_p} \neq \vec{f_q}$, or $E_p E_q \in S$

Under a noise model that has 1 and 2 qubit depolarizing channel after 1 and 2 qubit gates, using only 1 flag qubit and a 1 ancilla qubit (per stabilizer generator if needed) and Shor's repeated measurement protocol we found a CNOT schedule for the [[49, 1, 9]] code that yields distinguishable full syndromes for each possible fault combination up to 4 faults – thus the protocol preserves the code distance.

NOISE MODEL

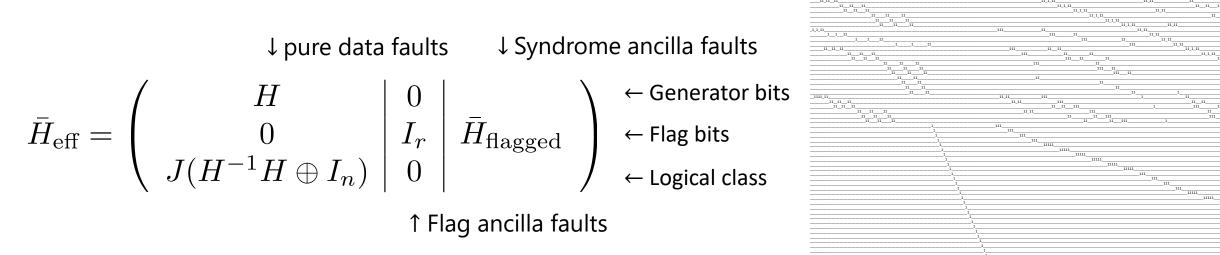
- **Depolarizing error model** parametrized by a single physical error parameter *p*
 - after each 1-qubit (2-qubit) gate 1-qubit (2-qubit) depolarizing channel of strength p, which leaves the state unchanged with probability 1-p, and with probability p/3 (p/15) applies one of the possible 1-qubit (2-qubit) Pauli operators X, Z, Y($\{I, X, Z, Y\}^{\otimes 2} \setminus \{I \otimes I\}$).
 - With probability $\frac{2p}{2}$ flip the result of a **measurement** operation and after a **reset** operation flip the state to the orthogonal state
- Note, that exploring and combating the effect of idling noise is in progress and will be part of the preprint [1]. Distinguishability is not impacted by lack of idling errors.

SPACE DECODING AND DISTANCE VERIFICATION

We use a general lookup table-based distance verification and decoder for an [[n, k, d]] stabilizer code under depolarizing noise models.

Ingredient 1: Compact lookup table: maps a syndrome for Pauli operators of weight up to t to its **logical class**. All Pauli operator $P \in \mathcal{P}_n$ can be decomposed as pure errors (E), a stabilizer (S) and a logical operator $L \in \mathcal{P}_k$, P = ESL. We fix E to be the Paulis that flip exactly one syndrome bit (the right inverse of *H*). The logical class is the parity of the Pauli frame after the application of the recovery operators on each single qubit error. We build all possible combinations up to t faults of the columns of the logicalized parity check matrix $\bar{H}|_{H^{-1}} = \left(\frac{\Pi}{L}\right)$ and verify that they are all unique (~ calculating the spark of the matrix). E.g., for the [[7,1,3]] code:

Ingredient 2: The effective code maps a fault combination to a full syndrome analogously to how the error correcting code maps a combination of single-qubit errors to generator bits.



Ingredient 3: Meet-in-the-middle optimization to increase the chance of decoding fault combinations with syndromes that are not in the lookup table.

TIME DECODER OPTIMIZATIONS

We optimize adaptive syndrome measurements [6] to achieve increased pseudo-thresholds. For a sequence of full syndromes (syndrome history) of length n, the **difference vector** $\vec{\delta}$ is a binary string of length n-1, with $\vec{\delta}_i = 0$ if $\vec{s}_i = \vec{s}_{i+1}$, and 1 otherwise. Suppose η_i are zero substrings of length γ_i and v'is the number of flag bits above 1 in flag syndromes between | and |, and

$$\overrightarrow{\delta_i} = \eta_1 1 \dots 1 \eta_{i-1} |1 \eta_i 1| \eta_{i+1} 1 \dots 1 \eta_c$$
, with

min. # of faults # of flag bits

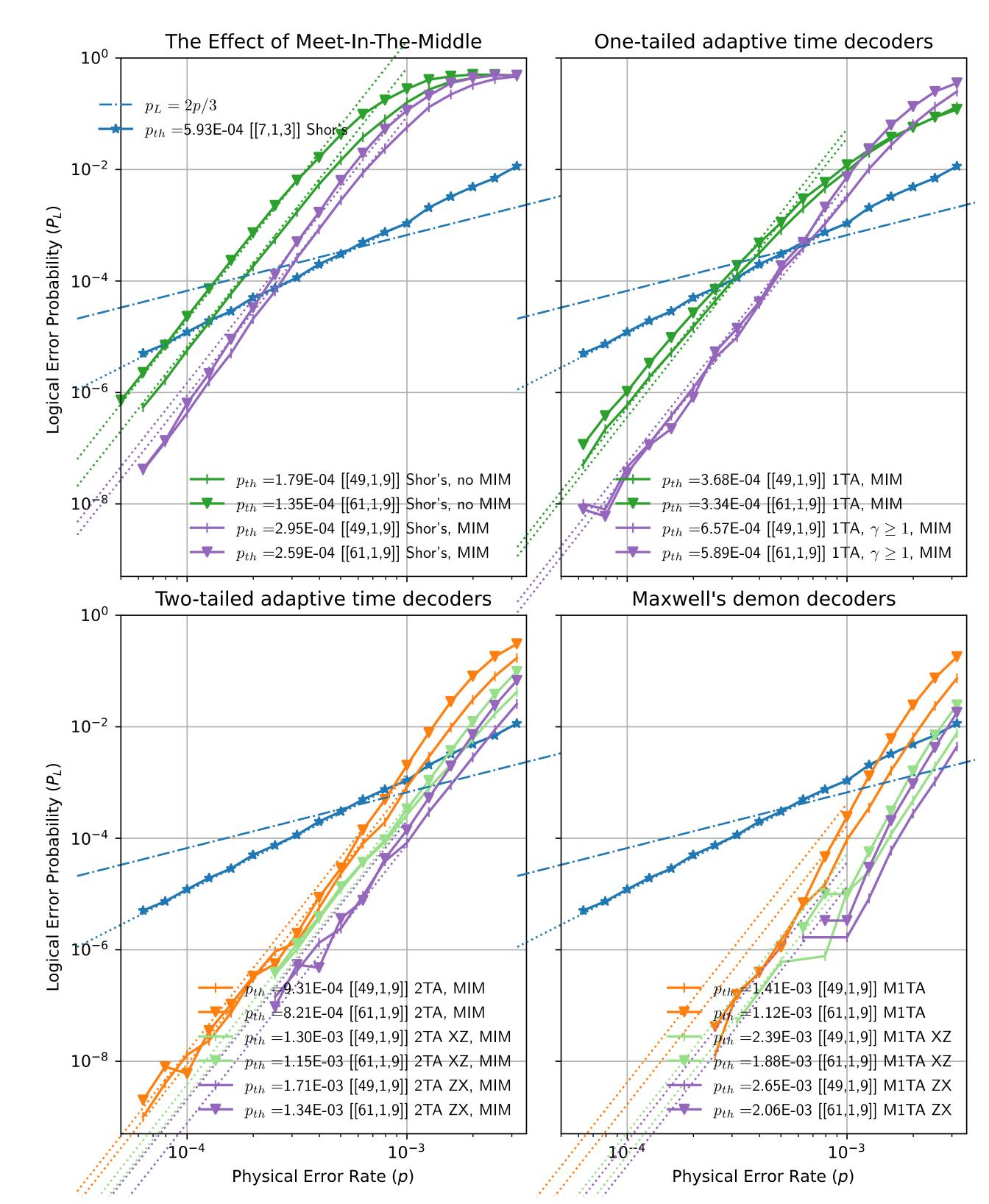
The Fault Count Assumption (FCA): there are at most t faults in the syndrome history. The FCA fails with probability p^{t+1} . Using the FCA, these stopping conditions ensure with probability p^{t+1} that the accepted zero substring is trustworthy:

- Shor's: stop when $\gamma_c = t$, accept η_c , trade-off: none
- 1TA: One-tailed adaptive: a.) $\gamma_c \ge 0$, stop when $\alpha + \gamma_c \ge t$, accept η_c b.) $\gamma_c \ge 1$, trade-off: none
- 2TA: Two-tailed adaptive: stop when $\max(\alpha, \mu) + \gamma_i + v' + \max(\beta, \omega) \ge t$, accept η_i trade-off: not obvious how to use the left-over flag information in fault-tolerant computation, only in storage
- Two-tailed separate XZ/ZX: 2TA on X-syndromes, estimate t_x , then 2TA on Z-syndromes with fault count target $t - t_x$ (for **ZX** swap X and Z) - trade-off: doesn't scale well for larger codes

For numerical upper bounds, we use Maxwell's demon decoder. Suppose the omniscient Maxwell's demon tells us the exact number of faults per round:

- M1TA: stop when last round had 0 faults and accept that as the syndrome
- M1TA XZ/ZX: M1TA on X-syndromes, then M1TA on Z-syndromes

NUMERICAL RESULTS



Space decoder Time decoder [[49,1,9]] [[61,1,9]] Maxwell [[49,1,9]] Maxell [[61,1,9]]

	INO IVIIIVI	Snors	1./9E-04	1.35E-04		
	MIM	Shor's	2.95E-04	2.59E-04		
_	MIM	1TA	3.68E-04	3.34E-04		
	MIM	1TA, γ≥1	6.57E-04	5.89E-04	1.41E-03	1.12E-03
	MIM	2TA	9.31E-04	8.21E-04		
	MIM	2TA XZ	1.30E-03	1.15E-03	2.39E-03	1.88E-03
	MIM	2ΤΔ 7Χ	1 71F-03	1 34F-03	2 65F-03	2 06F-03

Methods: Direct sampling using Cirq[7], Stim/Sinter[8], Python/C++, Slurm. Number of samples per datapoint vary from a a minimum of 10^5 to a maximum of 10^9 . Code and data will be open sourced as part of [1].

Conclusions: Both space and time decoding optimizations can have a significant effect. [[49, 1,9]] code slightly outperforms the [[61,1,9]] near threshold. We are not saturating the upper bounds but our time decoders are roughly within the same order of magnitude.

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